

Isaiah Richardson

Front End Software Engineer

• React • CSS • VS Code • HTML • TypeScript • GitHub • Cypress • PWA • Tailwind • Small Team Management

capcinematic@gmail.com

[LinkedIn](#)

[Github](#)

(720) 234-7057

PROFESSIONAL SUMMARY|

Certified Front End Software Engineer interested in cutting-edge software for film, photography, accessibility, social media, non-profits, and many more fields. Proficient in React and Cypress testing, grounded in core software development principles from the Turing School. Excel in complex coding projects, offering valuable insights for collaborative problem-solving. Ready to bring innovation and expertise to any dynamic front-end engineering role. Open to exploring opportunities in diverse industries and fields.

EDUCATION|

Turing School of Software and Design, Denver, CO. Accredited Frontend Software Engineering

Certificate, September 2023

New York Film Academy, New York, NY. Bachelor Of Fine Arts Degree Program (BFA)

Degree, August 2011

SOFTWARE PROJECTS|

Plan N Plant, Solo project | [Deployment Link](#)

- With detailed plant information and care instructions, you can be sure your plants will thrive under your care. I built and executed a project board that allowed me to stay focused on the MVP portion of the project but allow room for extensions once that goal was met. I made a simple app that allowed a user to search through multiple arrays of plants and based on the data given to them, decide what may work best for their home, office etc. **Technologies used:** React, Cypress, CSS, Heroku

Munch Madness, Group project | [Deployment Link](#)

- Munch Madness stands out from other apps by combining the enjoyment of NCAA March Madness tournament brackets with the purpose of selecting a restaurant to eat at. Munch Madness gamifies the process of deciding where to eat or order takeout. Using a tournament style bracket (1 vs 16, 2 vs 15, 3 vs 14, all the way 8v9 etc.) users can select up to 16 restaurants(based on location) and vote on a winner of each restaurant matchup.

Technologies used: React, TypeScript, Cypress, Ruby, CircleCi, Tailwind, CSS, Heroku
Captain Dawg, Team Project | In progress

- Engaged in the development of a Mood and Music Management application alongside my mentor, a Staff Engineer at a leading software company based in San Francisco. Embracing best coding practices, mastering new technologies like SQL and Fastify, and honing expertise in React and project management. Continuously refining skills to ensure a seamless fusion of innovation and quality in the ongoing project. Excited to contribute my evolving proficiency to elevate the application's success.

PROFESSIONAL EXPERIENCE|

Death & Co., Denver, CO, Bartender 04/21 – 09/22

- Interacted with customers and provided excellent customer service.
- Maintained a clean and organized bar area.
- Developed and served unique, high-quality cocktails.

DesignWorks, Denver, CO Graphics Team Member 12/18 – 08/19

- Designed graphics and media for a wide range of events.
- Delivered building materials and built set designs.
- Organized materials and stock with a small team.

First Tee of Denver, Denver, CO, Lead Instructor 04/06 – 06/19

- Managed and delegated duties among a team of 5-10 instructors and junior coaches to teach classes of 10-20 students.
- Developed and implemented age-appropriate lesson plans to teach golf fundamentals to students ages 4-18.
- Monitored and evaluated student progress to adjust instruction as necessary.

